Ansd.

333 Coronado Drive
Mt. Vernon, IN 47620
April 23, 1979

Retund
tapes 51,

ARCADIANS

Robert Fabris

3626 Morrie Drive

San Jose, Calf. 95100

Dear Mr. Fabris:

Please inform the rest of the ARCADIANS about my programs.
What I now have finished is on the tape that you now have.
SET I- GAMES I (Cheese Boxes, Random ,Siren)
        GAMES II (Slot Machine ,Color Match)
        GAMES III (Rock/Paper/Scissors ,Memory Match ,Building
                Blox)
SET II- VIDEO ART I (Wallpaper ,Rnd Line ,Rnd Box ,Color Box,
                Scroll 1,2 and 3, Electric Doily)
      X Video Art II (Color War ,Color Wheel ,Rubber Band,
                Laser Duel, Spiral , Reverse Box, Perspec-
                tive Box)

1st number is 39,
audio only

Prices are as follows:	SET I or II	BOTH SETS
If they keep the cassette-	$8	$10
If they return the cassette-*	$4	$6

    I intended to send you a list and instuctions for each
program, but thy aren't back from the printer yet. Part of
the money I sent you was to get my tape back.   Please copy
them for yourself).

    I will have the following ready in some form soon:
Biorythm, Simple and Coupound Interest, Home Records (the
latter of which has READ and WRITE for data storage) and the
like. The prices are to be the same as above (or close).
I will start (I hope) taking orders next month.

    The money is for a copy of the memory map and the service b.o.
manual. Use any of the money that is left over to send me
a couple of copies of that fancy paper that Chuck T. made up.
                                        Thank you,

                                        David Stocker
                                        David Stocker

* I meant to say "if they send me the cassette". If not I'll
send the program on Radio Shack Computer Cassettes (C-20)

I loaded the programs in this order.

counter
on
my
tape recorder
↓

0   Set I

Games & Fun I
Cheese Boxes - (2 player)
When you input your intial you must
use the KP number or quote marks
e.g. you would put 66 or "B".
Use your controller to move the
blinking dot to one end of your intended
line, then pull the trigger. After that
make a line (push the joystick in the
direction that you want to
make a line and again pull the
trigger. If you complete a box you
get a point and another turn. (If
you turn the knob so that &(28) or
&(29)=0 you will keep moving the dot and
not making lines.)
To return to menu - Press 60 or
pull back on joystick and wait.

50   Games II
Slot Machine -
- To set a dollar amount - Turn
the knob to the value desired (if you
push the JY(1) to 1 your bet is x ly 100, JY(1)=
-1 and it is x ly 10) and pull the trigger.

If your you want to the use
the keypad, press the "WORDS" Key and
input the amount. O returns to
"starts" or menu. To "pull the lever"
pull the JY(1) to -1 or push the
"WORDS" key.

Color Match -
The BC = the RND number. If your
guess is within 10 it is "hot"; within
20 "warm", and beyond 20 "cold".
O returns to menu.

100   Games and Fun III
   R/P/S - Turn the knob and pull the
trigger or press the number on the keypad.
(o returns to menu)
Memory match - Use the Keypad or -
use the controller (push JY(1) to 1 for
a higher #, pull JY to -1 for a lower
number) and pull the trigger)
O returns to menu.
Building Blox - Move the dot via JX &
JY and pull the trigg. If & (28)=0
it erases. Press "1" to input BC & FC,
"2" to makes blox like bricks on a house.
   O returns to menu

COUNTER
↓

150   Set II
Video Arts I
Press 60 or Pull JY(1) to -1
to return to menu.

200 ~~F~~   Video Art II
Same as above except -
Color Wheel - Press 60 or set to 000
Laser duel - Press 60 only
Rubber band - Press 60 only (Press "1" to
input FC and BC)

NOTE - When you copy these you
must do it like this -
GAMES II
: PRINT ; LIST ; PRINT " H=10; I=32; J=48; K=53;
L=54; N=~7~50; Ø=650"; PRINT ": RETURN; RUN"

GAMES III - as above, but put " Ø=10000;
K=4000; P=1500" instead of " H=10;...

V.A. I   " Ø=60 "   V.A. II " Ø=60 "

Sorry about the handwriting - I'll send you
a "good" paper when they get back from
PIP.   Dave